



“AR lives” (WT)

An autobiographical ghost story

by Jinglin Huang

#theDeathChallenge is cursing the internet.

The online community are dared to play a new AR horror game and survive.

Is it just a coincidence people died of a heart attack playing that game?

The more people die, the more the game is played...

“Augmented vengeance is mine”





Title: **“AR lives”**

Production company: **Weissfeld Films**

Live-Action Feature (90min)

Genre: **Horror**

*An AR ghost is coming to the
real world to hunt people who
did bad things in their digital
past.*



Synopsis

The main character Lien is an Asian woman working in a European game developer studio who experienced a ghost in her childhood and accidentally brings it into the game.

While the ghost is checking the backgrounds of the players like an AI and killing the ones which did hate speech on the internet, Lien is the only one noticing the danger of the situation, trying to remove the ghost, but as the game becoming more successful because of the ghost, her company is bringing high resistance stopping her. Being afraid the ghost also coming to hunt her, she can't stop: Risking her career, partnership and friendship and even the right of residence in Europe to stop the ghost from killing.





Main-Character: Lien

Our main character **Lien** has a nightmare from her childhood in Asia. She saw a young girl who came to visit her every night. The ghost visited her often, and she remains scared of ghosts even as an adult.

She moves to Europe and becomes a 3D Artist, designing characters for AR video games. Painting and drawing help her to process her childhood nightmare. But her nightmare character drawing is stolen by a colleague and been taken into the horror game.

She is fighting to remove the ghosts from the game, only to find out that she is also guilty of doing bad things on the internet in her past.



AR technique

Our film is set in the nearer future. Augmented reality technology is so advanced that devices function at the size of normal glasses.

People wearing the glasses at home, which scanning their normal apartment and implanting horror creatures, which can hunt you, even if you are laying in your own bed. The distance of being hunted in a different world is gone.



The Creator

Jinglin Huang grew up in China and lived abroad since 2015 in Cologne, Germany. Except in the film industry, she also works as a 3D designer in the Augmented Reality field, which brought back her memories of 'out of body' experiences and inspired her to bring this unforgettable experience to life.

This film is Combining her childhood nightmares, with personal experience of immigrating to a country, including culture differences, languages difference and experiences of racism situation...



Jinglin Huang
Writer



The Producers

Weissfeld Films produces narrative films that process psychological issues through entertaining stories for a large audience.

The founders Michael Kleinfeld and Oliver Weisskopf are characterized by their visual and atmospheric storytelling. The approach for each project is the consistent proportionality between quality and budget.

Every production is characterized by this principle of the makers.



Michael Kleinfeld
Director



Oliver Weisskopf
Producer

Filmographies

“Sanitatem” - 2023 - Feature - 81min

(World premiere: Shanghai international Filmfestival 2023)

“Lieferandate” 2022 - short - 20min

“Sarah” - 2017 - short- 19min

“Getürmt” - 2014 - short- 11min

Bachelor in Film&TV - Macromedia Cologne

(Germany) 2013-2017





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